

BYLAW'S FOR KINGSTON NETBALL SOCAIL CLUB Inc. (KNSC)

These bylaws are amended and effective from October 2023

1. BASIC OBJECTIVES

The basic objectives of the Association shall be:

- a) To encourage, promote, control, and manage the game of netball under the Kingston Netball Social Club Inc. name.
- b) To give as many people as possible the opportunity, incentive, and assistance to learn and play netball regardless of skill.
- c) To do all things to further the game of netball.

2. APPLICATION FOR MEMBERSHIP

- a) Entry of a person's name on an Official Score Sheet of any internal match conducted by this Association under these By-law's shall be deemed to be written application for membership.
- b) Membership is not complete until KNSC has received a registration fee (as set by the Committee each season) from the Applicant or Team.
- b) Non-playing persons may apply for membership by submission of their name to the Committee. Non-playing members (coaches, mangers, umpires) are required to pay membership fees as set by the Committee.

3. PLAYING RULES

- a) The Association shall enforce the rules as recognized by the INF Netball Rule Book 2020 Edition, except as laid down by these By-law's.
- b) The Association adopts and enforces the following rule for the enjoyment of the players who participate in the Kingston Netball Social Club a strict NO COACHING policy whilst a match is in progress. This is to be adhered to by all teams who enter the rosters without exception.
- c) Players or Coaches must stay in their designated team/bench area.

4. PLAYING AGE

- a) Players shall be no younger than 16 years by 31st December before participating. The Committee may request identification, as they deem necessary.
- b) However, the Committee may on an individual written application allow a player turning 15 by 31st December to participate in the rosters.

5. GRADING and FILLING-IN

- a) A player's correct full name must be entered on the score sheet for the game in which that player is to participate prior to the commencement of the game (refer 17 d for further clarification). In the event that a team does not have 7 players on the court, eligible players may be added to the scoresheet after the start of play, but before they take the court.
- b) A player may participate or fill-in for a game in their own division or higher – but not a lower division. A player may only participate or fill-in for 5 games for the entire season, but only 3 per team – refer 17 d for penalty.
- c) Current T.N.L. and State players may only register in Division 1, and current Premier League and T.N.L. under 19 players may only register in Division 1 or 2. However, if they register in that team, that team may be assessed for re-grading at the Committee's discretion.
- d) If the lowest division are playing a higher division, they may borrow two players from that higher division they are playing.

6. REGISTRATION FEES

- a) Registration is taken from when a player's full name is first recorded on an Official Score Sheet. However, if an insurance claim is made prior to full registration occurring, full registration must be paid prior to a claim being made.
- b) Registration fees shall be determined by the Committee prior to the commencement of each season and must be paid prior to participating in the fourth game in any one season unless an extension is applied for.
- c) Registration fees are payable by Electronic Funds Transfer (EFT), directly to the and the Club's nominated bank account and must be paid prior to the commencement of a players fourth game as stated in 6b.
- d) Players wishing to transfer their registration will only be permitted if a written request is presented before the Committee. Permission will be granted for exceptional reasons only i.e., injury, pregnancy, death, working or moving away. This only applies to players who have played 6 games or less only.
- e) If a player transfers registration from one team to another (at the discretion of the Committee) that players votes transfer over.
- f) If a player transfers registration, they may, at the Committee's discretion, register again. Full fees would be applicable on that player's first game played. A player may only re-register in the same division or one division lower.

- g) Permanent fill in: A player can play no more than 4 games for the same team per season for all rostered games (including grading); they are not eligible for finals; they are not eligible for votes (it will be the responsibility of the team captain to write PF next to the players name so the umpires and scorers know they are permanent fill ins – If they do not do this and the PF gets votes then it falls back on the team captain); registration is still the same as full members, set at the start of the season by the Committee – this is to cover insurance; the player must wear the team’s correct uniform; a Division 1 standard player (i.e. Premier League, a Division 1 club player etc) can only fill in for Division 1 or 2.
- h) If a team withdraws from the competition during the season, no refunds of registration will be given. A player may transfer their registration to another team if less than half a season has been played. A player may only transfer registration to a team in the same division they were registered in, a higher division, or only one division lower. A player may become a permanent fill in - in accordance with 6f.

7. MATCH FEES

- a) Match Fees shall be determined by the Committee prior to the commencement of each season and must be paid prior to the commencement of each roster game.
- b) Match fees are payable by Electronic Funds Transfer (EFT) in one full payment, directly to the Club’s nominated bank account and must be paid prior to the commencement of each rostered game.

8. UNIFORMS

- a) Colours are to be submitted on the Team Registration form. No change in uniform colours can be made during the season without the prior approval of the Committee.
- b) All players and fill-ins are required to be in complete and correct uniform at the commencement of the fourth rostered game. Failure to comply results in a uniform warning. Second infringement results may result in a loss of 2 premiership points.
- c) Windcheaters are permissible, provided they have no hood, and are identical in colour to the uniform top.
- d) Skirts, shorts and/or leggings may be worn. They must be plain in colour, i.e., plain black, or blue and must be the same colour as the rest of the team. Bike shorts are permissible with or without skirts, if worn with skirt they must be plain black. A team can have a combination of skirts, shorts, and leggings as long as they are in the same colour.

- e) Approved footwear, i.e., sand shoes or gym boots (no black marking or spiked soles) are to be worn.
- f) Bibs, with position clearly marked, must be worn at all times on the court. If teams play each other with similar uniform, the umpire may give consent for a set to be borrowed from the Association.
- g) Under special circumstances, players and/or teams may apply for uniform exemptions by writing to the secretary prior to the match.
- h) Sports gloves are permitted but players must have nails cut short underneath and players must comply with nail and jewellery checks by the umpires.
- i) Hats (except a “Neo-Preen” visor) are not to be worn.

9. TAPING – JEWELLERY/ACCESSORIES

- a) Nails are to be cut short, not covered with tape or gloves. Nails may be checked during a game if the umpire deems necessary.
- b) Any item considered dangerous by umpires must be removed at their request. No metal adornments are permissible, except for surgical implants (refer 9c). However, a metal adornment may be removed and replaced with a silicone filler, this must be taped after the umpire has inspected it. All players wearing a silicone filler will need to sign a waiver (refer to appendix 1) and hand to Committee member before taking the court.
- c) If a player has a visible surgical implant a medical certificate stating it can only be removed via surgery must be presented and a KNSC declaration must be signed (refer to appendix 1). Implant must be padded and covered to the umpire’s satisfaction.

10. ALCOHOL, SMOKING and PREGNANCY

- a) A player, Committee member or scorer who is under the influence of alcohol or drugs is deemed ineligible.
- b) At the umpire’s discretion they may deem a player, Committee member or scorer incapable of playing due to affect of alcohol or drugs.
- c) Smoking is not permitted in the Sports Centre.
- d) Health and Disability – a player who is pregnant or suffers any illness or condition participates at their own risk.

11. COMPLAINTS

Complaints made by individual teams must be in writing and emailed to the Association. Written complaints must be approved/signed by the team captain and should be submitted within 7 days of the event taking place.

12. FORFEITING

- a) If teams are unable to play a match at the time set down, they forfeit.
- b) If teams give at least 24 hours notice they are required to pay their match fees only for that game which they forfeit.
- c) Teams giving less than 24 hours notice are required to pay their own as well as the opposing teams match fees for that game which they forfeit, or a fee set by the Committee at the commencement of the roster.
- d) Forfeiting teams remain responsible for providing duty personnel on the night they forfeit if they are rostered to do so. If the opposing team also has duty on the night, the forfeiting team must also cover their duty (this only applies if no game is played, if a “friendly” match is played each team will still do their own respective duty).

13. MATCH TIME AND DURATION OF GAME

- a) Match commencement times will be reviewed from roster to roster.
- b) Games shall comprise of four quarters, with intervals of two minutes. For finals, a three-minute half time break is allowed. The Committee at the commencement of the roster shall determine the length of these quarters.
- c) Teams are to assemble on court two minutes prior to roster commencement time.
- d) In the event of one team being on court in position ready to commence play at the rostered commencement time and the other team not, the team on court shall be awarded one goal each minute until five minutes has elapsed. After five minutes has elapsed, the game shall be forfeited in favour of that team which was on court ready to commence play.
- e) Should games be running behind the scheduled time, only the first quarter may be shortened. The minimum duration of the first quarter shall be seven minutes inclusive of time waiting under rule (d).
- f) If unforeseen circumstances occur during a match a full game will be deemed played, if two full quarters have been completed. If two quarters have not been played, then a draw will result. If unforeseen circumstances occur after half time the score shall be taken from when time is called.

- g) Injury time shall be in accordance with the “INF Rules of Netball,” with the exception that the clock shall not stop for injury time during a roster game. Unless an injury occurs during the last three minutes of the last quarter, and the score difference is three or less goals. The clock shall be stopped in accordance with the rules for all final matches.
- h) Finals - Following the end of the fourth quarter, if the game is a draw, an interval of 2 minutes shall be given before extra time begins, and teams may make changes. Extra time consists of 2 halves each of 5 minutes, with an interval of 1 minute between them, and teams change ends during this interval. Position changes are allowed. If the score is still tied at the end of the second half, play does not stop, but continues until a team has a 2 goal lead.

14. GOAL PERCENTAGE

- a) In the event of two or more teams being on level points, their position shall be determined by goal percentage for that roster.
- b) Any team winning by forfeit will be awarded a 20-0 score for percentage purposes.

15. AWARDING OF POINTS

Premiership points shall be awarded/deducted as follows:

a)	Win or Win by forfeit	4 points
	Bye	4 points
	Drawn game	2 points
	Loss or loss by forfeit	0 points
	Failure to supply a scorer/timekeeper	2 demerit points
	Outstanding uniform fine following notice	2 demerit points
	Outstanding match fees following notice	2 demerit points

If an uncleared, unregistered, or ineligible player participates in a game, the team will lose four points after statistics are done (regardless of win, lose or draw).

Players participating under an assumed name results in the team loss of 4 points after statistics are done, and player receives a 1-week suspension.

b) Awarding of Association votes:

Votes will be awarded as set by the Committee, at commencement of each year.

- c) if in the event a draw for any votes should occur a count back of those votes will be used (i.e., most 3 votes, most 2 votes...), if a draw is still the result those players involved shall all be awarded.
- d) At the end of the game, in the event of differentiation on the score sheet between the shooter statistics and the progressive score sections, then result is taken from the shooter statistics.

16. ELIGIBILITY FOR FINALS

To be eligible for finals a player must:

- a) Have participated in at least 3 roster matches with the team they are currently registered.
- b) Be a registered member of the team.
- c) Have paid all outstanding fees and/or penalties imposed on them.
- d) Be in complete and correct uniform.
- e) A player's name must be on the score sheet prior to the commencement of the game, failure to do so is an automatic forfeit. However, a registered latecomer from a team can be added.

17. TEAM RESPONSIBILITIES

- a) Providing a competent scorer/timekeeper as rostered. For both preliminary and semi-finals a scorer must be provided either before or after your game. For grand *finals*, a scorer will be provided by the Committee.
- b) Ensuring player's names are correctly entered on score sheet, including substitute players prior to rostered commencement time. A player's name must be entered under the teams name they wish to play for.
- c) If at the end of the game it becomes apparent a player's name (including any substitutes) was not recorded on the score sheet, then the game shall be classed a forfeit, and a loss of points shall occur (refer section 15).
- d) Ensuring courts and adjacent spectator areas are left in a clean and tidy condition after the game.

18. UMPIRES

Umpires shall: -

- a) Umpire to the best of their ability according to the rules recognized by the Association.

- b) Ensure score sheets are completed correctly and legibly signed after each match.
- c) Follow any directives given by the Committee, or umpires convenor.
- d) Report all uniform infringements on the reverse of the score sheet including team name, player name and description of infringement in the report.
- e) Report all other breaches of By-laws or unacceptable behaviour on report forms provided, and either give to a Committee member or place in folder with score sheet.
- f) Report all serious breaches or major disputes to the secretary within 24 hours of the match.
- g) Place equipment and score folders out on score bench when rostered to do so at least ten (10) minutes prior to roster commencement time.
- h) Have the power to cancel any game or to remove offending players from the game according to the rules of the Association, or as directed by a Committee Member or umpires convenor.
- i) Have the right to penalize teams for the conduct of their players and/or spectators.
- j) The umpires shall have the authority to ask players prior to a match to remove facial taping and head wear to ascertain that no jewellery piercings are present.

19. DEBTS

- a) Teams with outstanding monies owing to the Association at the close of any season will have the debt equally apportioned between all registered members of that team.
- b) The debt will remain for a period of three (3) years from the close of the season in which the debt was incurred.
- c) Players owing money to the Association under this rule may not participate in any game with any team until:
 - (i) The debt has been paid in full; or
 - (ii) A period of three (3) years has elapsed; or
 - (iii) They have been cleared by the Association to play.
- d) Should a player participate in a game with a debt under this rule the penalty shall be equal to that of playing an unregistered player.

- e) Any teams that are owing money at the end of the season will not be eligible to receive trophies, medallions etc.

20. FINES AND PENALTIES FOR BREACHES OF BY-LAWS

- a) The Association may impose fines or penalties upon players or teams for breaches of By-laws. Where possible, standard fines and penalties for offences shall be set out at the commencement of the season.
- b) The Association reserves the right to suspend any player or team for serious, continuous, or repeated breaches of By-laws.
- c) Players that have been suspended during a roster will be unable to receive any awards.

21. TRIBUNALS

- a) Where any player is sent from the court for the duration of the game for disciplinary misconduct on any occasion in any one season, automatic suspension of that player or team will be at the discretion of the Committee.
- b) Where a written report is made to the secretary from any umpire, opposing team, duty personnel or to a member of the Committee, a tribunal may be held at the discretion of the Committee.
- c) Tribunals shall be held at a suitable time and venue prior to the next rostered match of players/teams involved.
- d) Each player/team shall be entitled to have representatives at the tribunal, which shall hear evidence from the person making the charge and people present or involved in the incident.
- e) The tribunal shall consist of the Committee and shall be chaired by the President if no conflict of interest arises.
- f) The tribunal has the power, if necessary, to impose any fine or suspension upon any players/teams.

GLOSSARY

- a) “**In Writing**” means in writing and forwarded to a member of the Committee, posted to the Association, or emailed to the Committees email account.
- b) “**Division**” and “Grade” have the same meaning.
- c) “**Uncleared**” means a player who participates in a game in a lower division from their own (except for 5d). It can also mean a player playing under an assumed name.

APPENDIX 1

Kingston Netball Social Club Inc. (KNSC)
C/O 16 Freesia Crest,
Kingston
TAS 7050



<Date>

Dear <Players Name>,

This letter is an official document that resolves Kingston Netball Social Club of any liabilities because of injuries sustained due to your surgically implanted piercing/s and/or silicone fillers. Surgical implanted jewellery and or silicone fillers are permitted provided players sign a waiver.

By signing this letter, you understand that KNSC is not responsible for any injuries that affect your implant area. By playing with said piercing you accept any increased risk of harm to yourself caused by this piercing/silicone filler during the game, and that you indemnify KNSC and its Officers from action, including but not limited to collisions with other players.

KNSC also insists for you to be able to play the implant area and/or silicon filler needs to be covered; this not only protects yourself but protects other player's safety. The cover/strapping needs to be sufficiently taped so that it will not move or come off during a game, and the umpire needs to be satisfied that it is not danger to any other player.

Signed

Witnessed

<Players Name>

<Committee member's name>

<Committee member's position>